



SQUASH WALES

South Wales Squash League Constitution & Rules

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SOUTH WALES SQUASH LEAGUE

CONSTITUTION & RULES

CONSTITUTION

1. The League shall be known as the SOUTH WALES SQUASH LEAGUE hereinafter referred to as 'The League'. The League will be administered by the league manager on behalf of SQUASH WALES LIMITED who will always have overall jurisdiction on matters relating to The League.

1.1. The object of The League is to promote competitive squash in South Wales. The League shall be divided as follows:

- **Premier Division One consisting of 8 [eight] teams**
- **Premier Division Two consisting of 8 [eight] teams**

2. Divisions

2.1. The following Divisions will be regionalised into East and West and will consist of 8 [eight] or 6 [six] teams as needs demand. When the occasion demands due to a regional imbalance of teams relegated from Premier Division Two then Division One East may increase to 9 teams.

Division One East

Division One West

Division Two East

Division Three East

2.2. All Divisions will operate 2 [two] separate seasons in each calendar year. One will be known as **Winter** and commence in September each year and the other will be known as **Spring** and commence in January each year.

2.3. At the end of each **Winter** and **Spring** season the following promotions and relegations will take place:

2.3.1. 2 [two] teams will be relegated from Premier Division One.

2.3.2. 2 [two] teams will be promoted from Premier Division Two up to Premier Division One.

2.3.3. 2 [two] teams will be relegated from Premier Division Two to the respective Division One [i.e. East or West] in whose Region they are situated.

2.3.4. 1 [one] team from each Division One [i.e. East and West] will be promoted up to Premier Division Two.

2.3.5. 2 [two] teams will be relegated from Division One East and Division Two East. A minimum of 2 [two] teams will be relegated from Division Three East. Relegations from Division One West will be as needs demand.

2.3.6. 2 [two] teams will be promoted from Division Two East and Division Three East.

2.3.7. At the end of each season [i.e. Winter and Spring] relegations from Division One West and Division Three East will be to the respective County League.

- 2.3.8.** Teams winning their respective County Leagues of GWENT, SOUTH GLAMORGAN, MID GLAMORGAN, WEST GLAMORGAN and PEMBROKESHIRE will be eligible for promotion into The League.
- 2.4.** The member clubs of The League will be responsible for deciding the structure of The League at the Annual General Meeting. The member clubs of The League will be responsible for deciding matters relating to changes in the rules of The League at the Annual General Meeting. Subject to approval by Squash Wales Board of Directors.
- 2.5.** The Annual General Meeting will be held after the completion of the Spring season and will normally be held in June.
- 2.6.** Each club due to participate in The League for the forthcoming season will be required to attend the Annual General Meeting, which is COMPULSORY, each CLUB shall have 1 [one] vote at the Annual General Meeting. No voting by proxy will be allowed. A person may represent only 1 [one] club at the Annual General Meeting.
- 2.7.** Any club failing to send a representative to the Annual General Meeting will be liable to a fine of £25 payable to Squash Wales Limited. Failure to pay the fine by the due date, which will be notified in writing, will result in 25 [twenty-five] points being deducted from the League points total of each team from that club.
- 2.8.** Motions received in writing via letter or email to Squash Wales Limited will be included in the Agenda. Motions must be received at least 14 [fourteen] days prior to the meeting. Motions will be accepted at the Annual General Meeting at the discretion of the Chairperson.
- 2.9.** The League Manager, who shall be appointed by Squash Wales Limited, will be responsible for the Administration and day to day running of The League.
- 2.10.** A League Panel, selected from the Board of Directors of Squash Wales Limited, who are not connected to any club participating in the League, will be convened and assist the League Manager in respect of any disputes that arise from decisions made by the League Manager or by complaint from a person, club or team.
- 2.11.** The League Panel will consist of 3 persons.
- 2.12.** Any complaint made by a person, club/team, in relation to an incident involving another person, club/team, must be reported to the League Manager in writing within 6 [six] days of the incident on which the dispute is based. The facts must be reported in full including reference to the rule[s] contravened. The League Manager will invite the person, club/team subject of the dispute to respond in writing, giving their version of the event concerned. The League Manager will make a ruling with due regard to the rule[s] involved. Both parties will be informed of the decision explaining the ruling. Both parties will also be made aware of the written version of the events submitted by each other.
- 2.13.** Any appeal against the decision of The League Manager will be referred to the League Panel. The League Panel will receive copies of the original submissions of each party together with The League Managers reasoning, with reference to the league rules applicable, for his/her decision.
- 2.14.** The League Panel will inform the League Manager of their decision with The League Panels reasoning and rules applicable. The League Manager will notify all relevant parties of the decision.
- 2.15.** The decision of the League Panel will be final, and no further appeal allowed. No other further correspondence will be considered or entered into.
- 2.16.** All disputes and appeals must follow the correct procedure as outlined in this Constitution.

3. Dispute and Appeal Procedure

- 3.1.** All disputes MUST be in writing. In all instances 'e mail' will be accepted as 'in writing'.
- 3.2.** Where there is a dispute regarding a decision made directly by the League Manager, with no complaint being received from another person, club/team, the dispute must be made to the League Manager within 6 [six] days of being notified of the decision which is subject of the appeal.
- 3.3.** The grounds for the dispute must be outlined in full, with reference to any rules applicable. Details of any witnesses should be provided.
- 3.4.** The League manager will refer the dispute to the League Panel.
- 3.5.** The League Panel will notify the League Manager of their decision, within 14 [fourteen] days of receipt of the relevant information, with reasoning and reference to the applicable rules.
- 3.6.** The League Manager will notify the person, club/team involved as soon as practicable after receipt of the decision of the League Panel and notify all other teams in the same division.
- 3.7.** The decision of the League Panel will be final, and no further appeal allowed. No further correspondence will be considered or entered into.
- 3.8.** Where there is a dispute arising from a complaint received from another person, club/team, the dispute must be made to the League Manager, in writing, within 6 [six] days of the incident on which the complaint is based. The grounds for the complaint must be outlined in full, with reference to the relevant rule[s]. Details of any witnesses should be provided.
- 3.9.** The League Manager will invite the person, club/team subject of the complaint to respond, in writing, outlining their version of event[s] subject of the complaint.
- 3.10.** The League Manager will make his/her ruling and notify all relevant parties in writing outlining the reason for the decision and any rule[s] applicable.
- 3.11.** Any appeal against the decision of the League Manager must be made to the League Manager, in writing, within 6 [six] days of the notification of the decision.
- 3.12.** The League Manager will refer the appeal to the League Panel. The League Panel will be given the full facts of the original complaint received from all parties involved, together with the League Managers' decision with his/her reason and reference to any rule[s] applicable.
- 3.13.** All parties involved in the complaint will be notified by the League Manager of the appeal being made.
- 3.14.** The League Panel will notify the League Manager of their decision within 14 [fourteen] days of receipt of the relevant information, with reasoning and reference to the applicable rules.
- 3.15.** The League Manager will notify the person, club/team involved as soon as practicable after receipt of the decision of the League Panel and notify all other teams in the same division.
- 3.16.** The decision of the League Panel will be final, and no further appeal allowed. No further correspondence will be considered or entered into.
- 3.17.** All decisions relating to disputes/complaints/appeals will be determined in accordance with the rules of the league.

RULES

Where any reference is made to 'in writing' an e mail will be accepted as 'in writing'.

1. ELIGIBILITY

- 1.1. All participating clubs must be affiliated to Squash Wales Limited via their appropriate County Association.
- 1.2. All players must be fully paid up members of the club they are representing.

2. NON-WELSH QUALIFIED PLAYERS

- 2.1. A club will be allowed to register 'Non-Welsh qualified players' to represent their teams.
- 2.2. Any player who is eligible to represent Wales or has represented Wales at Junior, Senior or Masters' level will not be regarded as a Non-Welsh qualified.
- 2.3. All other players, Junior, Senior or Masters' level will be 'Non-Welsh qualified players'.
- 2.4. It will be responsibility of a club/team, when submitting their ranking lists [see rule 7] to identify ALL 'Non-Welsh qualified players'.
- 2.5. If a club/team wishes to apply for a Non-Welsh qualified to be an exemption to this rule, an application in writing must be submitted, together with the ranking list. The application must include any reason[s] why the player should be made exempt. The League Panel will consider each application on merit.
- 2.6. If there is any doubt as to the eligibility of a player under this rule clarification must be obtained from the League Panel.
- 2.7. Any club/team using a Non-Welsh qualified without first having notified the League Manager or applied for the Non-Welsh qualified to be made exempt from this rule will be regarded as using an ineligible player and subject to the penalty outlined in Rule 6 [six].
- 2.8. Students who are resident in South Wales and are in full time higher or further education in a Welsh University/College on a course lasting a minimum of 12 months will be exempt from this rule. A club/team must identify any students that are subject of this exemption in their ranking list.
- 2.9. A team will be allowed to use only 1 [one] Non-Welsh qualified in any match.
- 2.10. Non-Welsh qualified players will be required to play a minimum of 50% of matches during a season. If a Non-Welsh qualified fails to fulfil the required quota of matches, all points earned by that Non-Welsh qualified will be deducted from the team's total league points. If the rubber played by that Non-Welsh qualified was relevant in deciding the outcome of the match [i.e. the match was won 3-2 and the Non-Welsh qualified was one of the players to win his/her rubber] then the offending team will also lose the 4 [four] points awarded for winning the match. The bonus points will not be awarded to the other team.
- 2.11. If a Non-Welsh qualified fails to fulfil his/her quota of matches due to illness/injury, which must be proven by production of written medical evidence, the League Panel may allow that quota to be reduced. Any application to have the quota reduced must be made in writing.

3. REGISTRATION

- 3.1. All teams wishing to participate in the League for the forthcoming season will be required to inform the League Manager, in writing, of the following information. This must be no later than the date circulated by the League Manager.
 - 3.1.1. Name of Club
 - 3.1.2. Name of team
 - 3.1.3. Match venue including address and postcode
 - 3.1.4. Night for home matches together with match start time
 - 3.1.5. Name, email address and telephone number of a team contact

4. TRANSFERRING CLUBS

- 4.1. Players will only be allowed to transfer clubs in exceptional circumstances, after a season has commenced. Permission must be gained from the League Panel before playing for a new club. The request to transfer must be made in writing outlining full reasons for the transfer request.
- 4.2. The League manager will confirm the decision of the League Panel regarding any request to transfer to all relevant parties.
- 4.3. Where a team withdraws from The League the players from that team will be allowed to apply for transfer to another club. If more than 60% of the matches in the league program have been completed, then no transfer will be allowed.
- 4.4. Any player allowed to transfer to another club, after permission has been granted, will still be subject to the conditions outlined in Rule 5 [five] when playing for the new club.

5. REPRESENTATION

- 5.1. A player may only represent 1 [one] club in The League during a season.
- 5.2. A player will be allowed to play for a team in The League and for a team playing in any County League, provided the teams are not from the same club and permission is given by the League Manager and by the League Secretary of the County League[s] concerned.
- 5.3. Lady players will be permitted to play for a Ladies team playing in The League and for a Men's team playing in The League even if those teams are from the same club. Lady players may play for a Ladies team playing in any other League provided the teams are not from the same club.
- 5.4. Players ranked in a lower team will be allowed to play for a higher ranked team in the same club. When a player has played in a higher ranked team[s] on 6 [six] occasions he/she will no longer be eligible to play for the lower ranked team.
- 5.5. Players ranked in a higher ranked team will not be allowed to play for a lower ranked team within that club. [Unless otherwise stated it will be accepted that a club 'A' team is higher than a club 'B' etc.]
- 5.6. A player will be deemed ranked in the team that he/she is listed in when a club submits its rankings in accordance with Rule 7 [seven].

PREMIER DIVISIONS

- 5.7. Any player who plays in a team in Premier Division 1 or Premier Division 2 and is ranked in the top 5 players in that team i.e. ranked 1,2,3,4 or 5 MUST play a minimum of 5 [five] matches for that club during a season. If a player fails to fulfil the required quota of matches, then all points gained by that player will be deducted from the teams' total league points. If the rubber played by that player was relevant in deciding the outcome of the match i.e. the match was won 3-2 and the player in question was one of the players to win his/her rubber, then the offending team will also lose the 4 [four] bonus points awarded for winning the match. The bonus points will not however be awarded to the other team.
- 5.8. Players must have played a minimum of 5 [five] matches to be eligible to play in the final 3 [three] matches of the league season.
- 5.9. However PSA players who have been playing in PSA events will be allowed to play in the final 3 [three] matches in order to fulfil their 5 [five] match quota irrespective of whether they have played 5 [five] matches prior to the final 3 [three] matches of the season.
- 5.10. If a player fails to fulfil his/her quota of matches due to injury/illness, which must be proved, by production of written medical evidence, the League Manager may allow that commitment to be reduced. Any application to reduce the quota of matches must be in writing.

DIVISIONS ONE, TWO and THREE

- 5.11. In all divisions consisting of 8 [eight] teams a player must have played a minimum of 5 [five] matches for the CLUB in order to be eligible to play in the final 3 [three] matches of the season. In any divisions consisting of 6 [six] teams a player must have played a minimum of 4 [four] matches for the CLUB in order to be eligible to play in the final 3 [three] matches of the season.
- 5.12. If a player fails to fulfil his/her quota of matches due to injury/illness, which must be proved by production of written medical evidence, the League Manager may allow that commitment to be reduced. Any application to reduce the quota of matches must be in writing.

SPLITTING STRENGTH

- 5.13. A club may 'split' the strength of its players across their teams e.g. a player who would normally be ranked 1,2,3,4 or 5 in a club A team may elect to play in a lower team within that club. This is 'playing out of order'. However, once a player has elected to play for a team in a club which results in him/her playing below his/her proper ranking order within that club, then he/she will not under any circumstances be allowed to play for a higher ranked team in that season. A club must identify any such players when submitting their ranking list as required in rule 7 [seven].

6. INELIGIBLE PLAYERS

- 6.1 A player will be ineligible if he/she plays for a team in contravention of rule 2 [two], rule 4 [four] rule 5 [five] or Rule 7.8 [seven] except as outlined when a player fails to meet his/her stipulated quota of matches.
- 6.2 Any team who have used an ineligible player will forfeit the rubber played by the ineligible player and all rubbers below the ineligible player. If the rubber played by the ineligible player contributed to the team winning the match 3-2 the team will also lose the 4 point bonus for winning the match.

7. RANKING LISTS

- 7.1. All clubs participating in The League for the forthcoming season will be required to submit a ranking list of players, who it is intended will represent any team in that club during the season, in CLUB ranking order.
- 7.2. All clubs will also be required to submit a separate ranking list in team ranking order, for each team within that club, that will compete in The League for the forthcoming season.
- 7.3. It is accepted that where a club has only 1 [one] team that the club ranking list and the team ranking list will be the same list.
- 7.4. The ranking lists will be used to determine a player[s] eligibility to play for any team within a club with reference to rule 5 [five].
- 7.5. A minimum of 5 [five] players must be registered in any team.
- 7.6. Clubs should only include in team rankings those players who will be used to represent the club from the beginning of the season. Injured players should not be included in any team ranking list if they will not be fit to play at the start of the season but may be added when they are fit to play.
- 7.7. Players who are not included on a ranking list, including injured players, are not eligible to play for a club/team until added by notifying the League Manager in writing which must include their ranking position within the club/team.
- 7.8. Any player listed in the top 5 [five] places of any team, who does not play in the first 4 [four] matches of the season, will be automatically removed from that teams ranking list and will only be included again by application in writing to the League Manager. If a player breaches this rule, they will be ineligible and the team penalised as outlined in Rule 6.2.
- 7.9. Once the season has started, a team may not change their ranking order until the end of Period 1 [one] of the league cycle i.e. the end of week 7 [seven] of the fixture cycle in an 8 [eight] team Division or the end of week 9 [nine] of the fixture cycle in a 9 [nine] team Division.
- 7.10. The League Manager system divides the season into 2 [two] periods. Period 1 [one] runs from week 1 [one] through to week 7 [seven] or week 9 [nine]. Period 2 [two] runs from week 8 [eight] or week 10 [ten] through to week 14 [fourteen] or to week 18 [eighteen]. Prior to the end of Period 1 [one] the League Manager will invite all teams to submit any changes in team rankings they may wish to make prior to the start of period 2 [two].
- 7.11. Team rankings may not be amended at any other time.

8. MATCH & GAME SCORING SYSTEM

- 8.1. All matches will consist of 5 [five] rubbers. Each rubber will be the best of 5 [five] games.
- 8.2. In Premier Division One and Two each game will use the point-a-rally scoring system to 11 [eleven] points and where a game reaches 10 [ten] points each a player will be required to win that game by 2 [two] clear points i.e. 14-12; 15-13 etc. In Divisions One, Two, Three and Four each game will use the point-a-rally scoring system to 15 points and where a game reaches 14 [fourteen] points each the player receiving serve will have the option to play to 15 [fifteen] points or 17 [seventeen] points i.e. 1 or 3.
- 8.3. Each game will be scored as 1 [one] points for the team's league points total and the team winning most rubbers will be awarded 4 [four] bonus points.
- 8.4. Where two or more teams have the same total league points the team winning most matches [shown as 'ties won' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.5. Where two or more teams win the same number of matches the team which has the most individual rubber wins [shown as 'matches won' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.6. Where two or more teams have won the same number of individual rubbers the team losing the least individual rubbers [shown as 'matches lost' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.7. Where two or more teams have lost the same number of individual rubbers the team winning the most individual games [shown as 'games for' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.8. Where two or more teams have won the same number of individual games the team losing the least number of individual games [shown as 'games against' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.9. Where two or more teams have lost the same number of individual games the team winning the most individual points [shown as 'points for' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.10. Where two or more teams have won the same number of individual points the team losing the least number of individual points [shown as 'points against' on the table published on the Squash Wales website] will finish highest in the league table.
- 8.11. If two or more teams have lost the same number of individual points, they will be deemed to have finished tied for the same position in the league table.

9. REFEREEING MATCHES & REFEREE BONUS POINTS

- 9.1. In the **Premier Division[s] only** it will be responsibility of the HOME team to mark/referee rubbers 1,3, & 5 and the AWAY team to mark/referee rubbers 2 & 4. It will be necessary for each team to ensure they have personnel present to fulfil this commitment. This can be amended on the night subject to agreement from both team captains.
- 9.2. In the PREMIER DIVISIONS no referee bonus points will be awarded
- 9.3. In all remaining divisions a bonus point will be awarded to the HOME team for the presence of a qualified referee[s], provided that the referee[s] is/are registered for the current season

with Squash Wales.

- 9.4. In order to gain a bonus point, the referee[s] must mark/referee at least **2 [two]** complete rubbers.
- 9.5. No point will be awarded for any referee who is not registered with Squash Wales Limited for the current season. Points will not be awarded retrospectively.
- 9.6. Any referee who has gained his/her qualification with a governing body other than Squash Wales, must register with Squash Wales for the current season, to be eligible as a referee for the purposes of this rule.
- 9.7. Teams claiming a bonus point will be required to enter full name[s] of the referee[s] and the rubbers marked/refereed by that/those referees in the 'match report' section of League Master when submitting the match result. Failure to declare this information will result in the point being removed.
- 9.8. Any team declaring on their score card [to claim the bonus point] a referee who is not registered in accordance with this rule, will have 5 [five] points deducted from their league total.

10. MATCH VENUES, DAY OF PLAY & START TIMES

10.1. All matches will be played on the following nights.

Premier Division One	THURSDAY
Premier Division Two	MONDAY through to THURSDAY
Divisions One, Two, Three	MONDAY through to FRIDAY

- 10.2. Any club with a team playing in the PREMIER Division may not have another team playing in the League playing on the same night. Exceptions to this rule will be allowed where circumstances demand i.e. clubs that play from Local Authority Leisure Facilities may not be allowed to have facilities other than on set nights or a club with multiple teams may not have other nights of play available.
- 10.3. Matches may start no earlier than 7pm and no later than 7.30pm.
- 10.4. Where circumstances demand that a match starts earlier than 7pm the HOME team will be responsible for ensuring the away team are fully aware of the start time.
- 10.5.2 [two] courts must be available for the designated match start time.
- 10.6. Where a club has only 1 [one] court available for a match, the match must start no later than 6.40pm and the HOME team will be responsible for ensuring the away team are fully aware of the start time.
- 10.7. Where the start of the match is delayed due to the late arrival of either team, the match must start as soon as possible. The length of and reason for the delay, as well as the time that match starts, should be recorded on the match score card. Should the match fail to be completed due to the late start the full facts must be reported in writing to the League Manager. The facts will be considered by the League Panel who will rule on the outcome of any unfinished rubber[s].

***It is the responsibility of the HOME team to ensure enough court time is available for all rubbers to be completed if the match is started on time. As a rough guide an average of 40 minutes is allowed for matches when tournaments are scheduled**.*

- 10.8. All players should be present at the start of the match when the team captains declare their teams and record them on the match result card. A team may arrange for the late arrival, by no more than 1 [one] hour after the designated match start time, of 1 [one] player if this has been agreed by both team captains prior to the day/date of the match. *It is not acceptable for a team, on the day of the match, to inform the opposing team that a player will be late arriving.*
- 10.9. Any delay caused by a player not being present at the start of a match should be reported, in writing to the League Manager. The League Panel will take this into consideration if any rubber[s] fail to be completed due to the delayed arrival of the player.
- 10.10. If any player[s] fails to arrive at the match venue within 1 [one] hour of the designated start time of the match they will be considered as failing to arrive and the rubber[s] and all rubbers below those strings will be awarded to the opposing team 3-0 irrespective of whether those rubbers have already been played and completed.
- 10.11. Any individual rubber must be completed on the court on which it started, unless that court becomes unfit for play or both players agree to switch to another court. If an individual rubber cannot be completed on the same court on which it started due to lack of court time, the HOME team will concede that rubber with the game scores at the time the match stops being taken into consideration. Therefore, if the home team were leading the relevant rubber 2-0 when the match was forced to stop, they would forfeit the rubber 2-3. If this is due to the late arrival of the away team, the full facts must be reported, in writing, to the League Manager. The League Panel will then decide the outcome of the unfinished rubber.
- 10.12. Failure by a HOME team to make courts available for a match on the day/date as published in the official fixtures will result in a walkover being awarded against the home team.
- 10.13. All rubbers of a match must be played at the match venue. No exceptions will be allowed to this. Any team[s] who arrange to play any individual rubber at a different venue will both be penalised with 20 [twenty] points being deducted from their league total.

11. WALKOVERS

- 11.1. Only the League Manager or League Panel can award a walkover.
- 11.2. 19 [nineteen] points will be awarded to the non-offending team, except where the two teams are from the same club, when no points will be awarded to either team.
- 11.3. If a team has a walkover awarded against them for failing to fulfil a fixture, not only will they concede the match 0-19 but they will have a further 25 [twenty-five] points deducted from their league total.
- 11.4. In Premier Divisions One and Two if a team has a walkover awarded against them, in a season, for failing to fulfil a fixture, the team will be automatically relegated, all previous results will be void. In Divisions One, Two, and Three if a team has 2 [two] walkovers awarded against them, in a season, for failing to fulfil a fixture, they will be automatically relegated, all previous results will be void.
- 11.5. Any team wishing to claim a walkover, for whatever reason, must submit their claim, in writing, to the League Manager within 6 [six] days of the match date. The claim must include in full the reasons for claiming a walkover and include the name[s] of those players who would have played in the match for the non-offending team. The League

Manager or League Panel will deal with the claim in accordance with the disputes/appeals procedure outlined on page 4.

- 11.6. If a team is automatically relegated during 2 [two] consecutive seasons, the team and all the players ranked in that team, will be liable to disqualification from The League, for a period to be decided.
- 11.7. Any appeal against a decision made by the League Manager must be submitted in accordance with the Disputes/Appeals procedure outlined in pages 6.

12. PLAYERS SHORT IN TEAM – PENALTIES

- 12.1. If a team, for whatever reason, attends a match with only 4 [four] players, not only will they concede the uncontested rubber 0-3 but they will also have 5 [five] points deducted from their league total.
- 12.2. If a team, for whatever reason, attends a match with only 3 [three] players, not only will they concede the uncontested rubbers 0-3 but they will also have 10 [ten] points deducted from their league total.
- 12.3. These penalties will not be imposed in the case of extremely late withdrawal of a player[s], for any valid reason such as illness etc. when no replacement can be found due to the short notice. A team wishing to apply for this penalty to be waived must apply in writing, giving the reason in full including the time the player[s] withdrew, the reason[s] and the efforts made to find a replacement[s]. The League Manager will consider such application and notify the relevant teams of the decision. Any appeal against the League Managers Decision must be made in accordance with The Disputes and Appeals Procedure as outlined in Page 6 [six].
- 12.4. In order to fulfil a fixture a team must have a minimum of 3 [three] players. If a side has only 2 [two] players, this will be considered as failing to fulfil a fixture and a walkover awarded to the opposing team.

13. SUBMISSION OF RESULTS

- 13.1. All results must be submitted via the League Master 'on-line' league website.
- 13.2. A result card must be completed by the HOME team.
- 13.3. The result card must be available prior to the start of a match for captains of both teams to record their team players.
- 13.4. It is the responsibility of BOTH teams to ensure a result card, provided by Squash Wales Limited, is completed.
- 13.5. It is the responsibility of the HOME team to ensure all the required information is correctly and fully recorded on the result card.
- 13.6. BOTH captains are required to sign the completed result card to indicate that all the recorded information is correct.
- 13.7. Details of rubbers marked/refereed by qualified and registered referee[s], must be recorded in the appropriate section of the result card for the purposes of claiming a referee bonus point.
- 13.8. If either captain is not satisfied that the information recorded on the card is correct, they should refuse to sign the card and report the facts, in writing, to the League Manager

- for it to be dealt with in accordance with the procedure for disputes and appeals.
- 13.9. The result card must be retained by the home team and will be required to be submitted to the League manager in the event of any dispute/appeal.
 - 13.10. All results must be submitted using the League Master on-line results service within 5 [five] days of the date of the match. Failure to record any result within 5 [five] days of the match date will result in 5 [five] points being deducted from the home teams league total.
 - 13.11. The League Manager may request the result card for any match to be submitted immediately. Failure to submit the card on the request of the League Manager with 7 [seven] days of a request will result in 10 [ten] points being deducted from the home teams league total. If it is found on receipt of the card by the League Manager that the away captain has failed to sign the result card, 5 [five] points will be deducted from the away teams' league total.
 - 13.12. When any conduct procedures having been taken against any player during the match, this must be recorded on the result card and the card submitted immediately to the League Manager.

14. POSTPONEMENTS

- 14.1. Any requests for matches to be postponed will be refused other than in exceptional circumstances. Any request to postpone a match for exceptional circumstances must be made in writing to the League Manager. The League Panel will decide on the merit of any request if required to do so and the league manager will respond within 48hrs.
- 14.2. Should a postponement be allowed the match must be re-scheduled to be played prior to the final 2 [two] weeks of the league cycle.
- 14.3. Where extreme weather conditions such as snow exist, a match may be postponed for reasons of safety of players travelling to or from a match and the league manager informed.
- 14.4. It is accepted that student teams may need to re-schedule matches which fall outside their semester dates. The League Manager will be responsible for the re-scheduling such matches and the alternative dates will be published in the fixture schedule. These dates will be binding. It will mean that on occasions teams may need to play more than 1 [one] match in a week.

15. MISCELLANEOUS

- 15.1. Players shall conduct themselves at all times in a manner keeping with the spirit of Squash and true competition i.e. that by their actions they will use their best efforts to compete in a proper manner to defeat their opponent and always behave in a manner which is not abusive or detrimental to the game. If a dispute arises from such behavior the full facts must be reported to the League Manager who will refer the matter to be dealt with under the discipline procedures of Squash Wales Limited. If a player is deemed to have contravened this rule, they will lose the relevant rubber 0-3 and all rubbers of players below the offending player in that team will also be forfeited 0-3. The player may also be liable to a ban from League matches for a period to be determined.
- 15.2. Order of play for any match will be string 5 [five] through to string 1 [one] unless otherwise agreed by BOTH captains.

- 15.3. All teams will play 1 [one] home match and 1 [one] away match, during a season, with each of the other teams in the same division.
- 15.4. Refreshments are to be provided for visiting players but there are no requirements to cater for spectators. If a visiting team do not intend to remain for refreshments after a match, they should notify the home team in advance of the match date. Where it is feasible 48 hours' notice should be given.
- 15.5. The DUNLOP black double yellow dot squash ball is the recommended ball for League matches.

16. DISPUTES AND APPEALS

- 16.1. All disputes and appeals will be dealt with in the manner outlined in the constitution.

17. ANNUAL GENERAL MEETING

- 17.1. The Annual General Meeting will be held each year after the completion of the 'Spring' season. The date of the Annual General Meeting will normally be in JUNE the details of which will be circulated by the League Manager, together with an Agenda and details of any items listed for discussion.
- 17.2. Attendance at the Annual general Meeting is compulsory for any club who will have a team or teams competing in The League for the forthcoming season. A club must have 1 [one] representative present. A person may only represent 1 [one] club at the Annual General Meeting.
- 17.3. On matters requiring a vote a club will be entitled to 1 [one] vote irrespective of how many teams they will have competing in The League in the forthcoming season.
- 17.4. Any club failing to send a representative to the Annual General Meeting will be liable to a fine of £25 payable to Squash Wales Limited. Failure to pay the fine by a requested date, which will be notified in writing, will result in 25 [twenty-five] points being deducted from the league total of each team from that club.

